

FIGURA

Martino Gamper

for

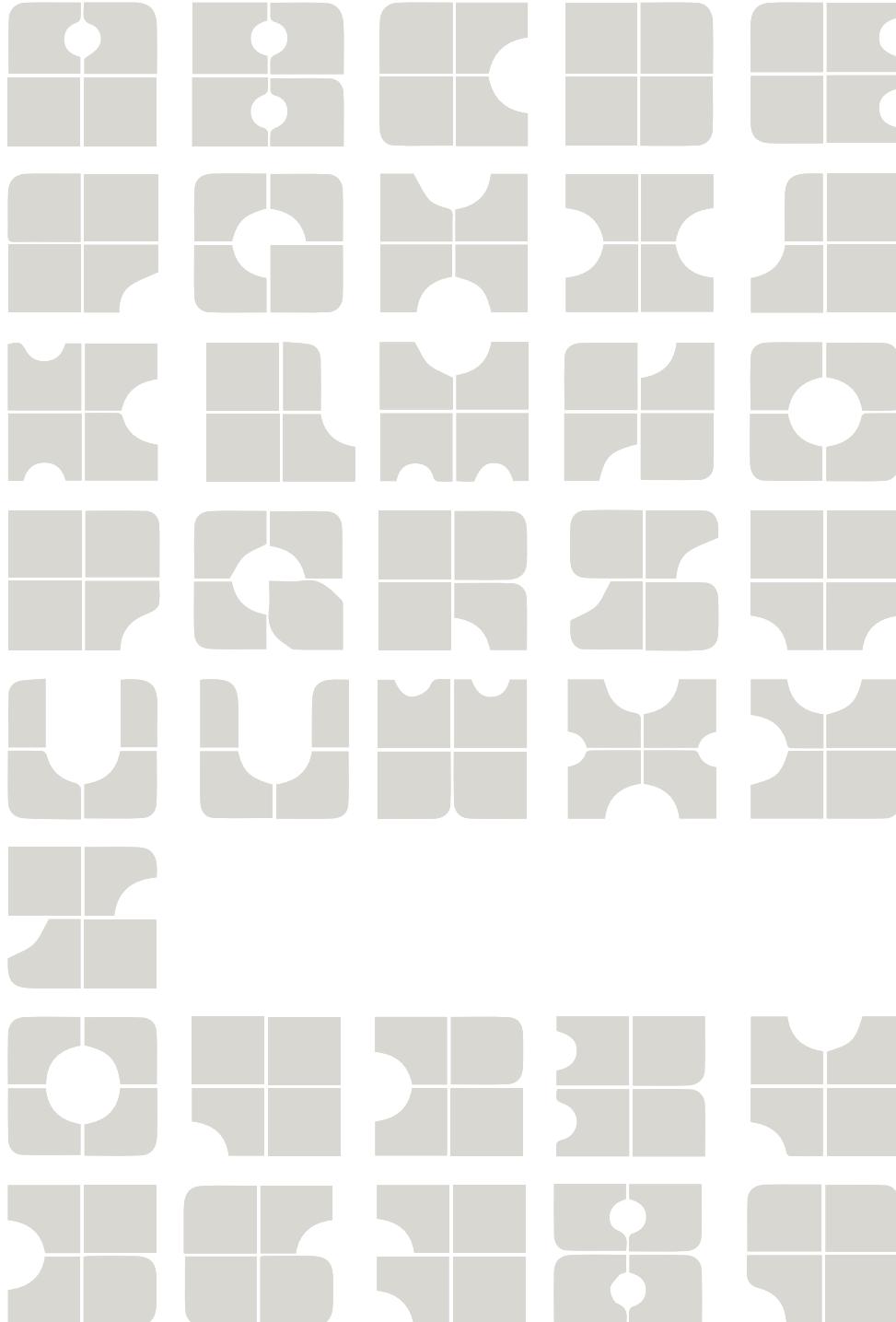
RUBELLI

FIGURA

Martino Gamper

for

RUBELLI



FIGURA

Figura is a modular armchair designed by Martino Gamper for Rubelli.

It can be composed according to one's own taste, combining in the most varied ways the different parts that make it up – backrests, seats, armrests and sides – which are offered in different shapes, entirely covered in fabric. The use of Rubelli fabrics enhances its personality and uniqueness.

Dancing with the fabric, the different shapes evoke joy. And moving elegantly in space, they infuse vitality and movement around them.

The various shapes become a sort of new alphabet of figures capable of creating a language that is an expression of a multifaceted imagination that combines past and present.

Figura è una poltrona modulare disegnata da Martino Gamper per Rubelli.

La si può comporre a proprio piacimento, combinando nei modi più vari le diverse parti che la costituiscono – sedute, schienali, braccioli e fianchi – e che vengono proposte in differenti forme, interamente rivestite in tessuto. L'utilizzo dei tessuti Rubelli ne esalta la personalità e l'unicità.

Danzando con il tessuto, le diverse sagome suscitano allegria. E, muovendosi con eleganza nello spazio, infondono intorno a loro vitalità e movimento.

Le varie forme diventano una sorta di nuovo alfabeto di figure in grado di creare un linguaggio che è espressione di un'immaginazione poliedrica che coniuga passato e presente.





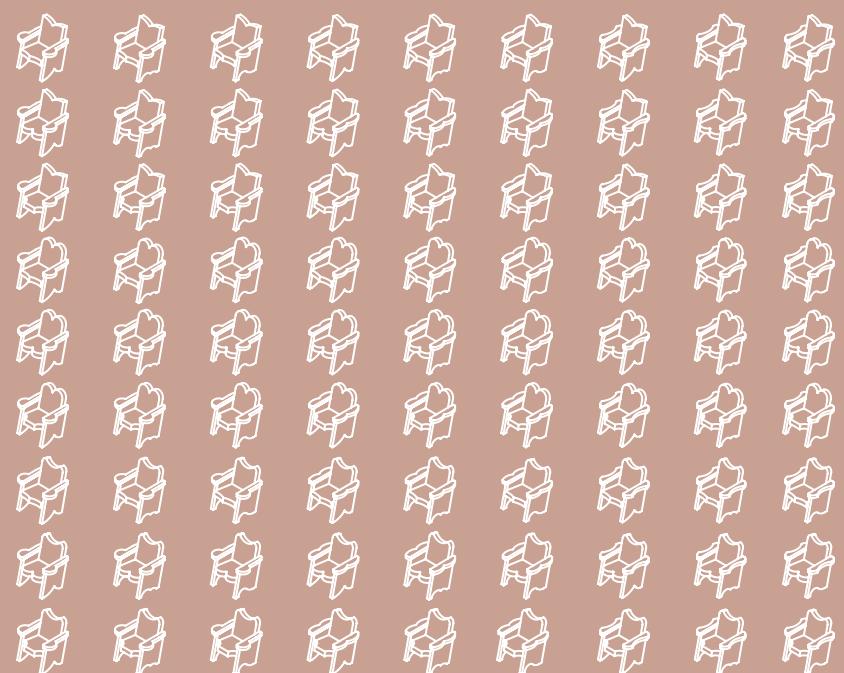
Figura is an innovative idea for designing an armchair.

The starting point is the definition of 12 modules - 3 backrests, 3 seats, 3 armrests, 3 sides - which, combined with each other, give rise to 81 different combinations.

Figura è un'idea innovativa di progettare una poltrona.

Il punto di partenza è la definizione dei 12 moduli – 3 schienali, 3 sedute, 3 braccioli, 3 fianchi – che, combinati tra loro, danno origine a 81 differenti combinazioni.

COMBINATIONS



Technical specifications p. 13

The 12 modules that make up the Figura armchair abacus have an alphanumeric name that allows a unique code to be assigned for each of the 81 possible combinations.

I 12 moduli che costituiscono l'abaco della poltrona Figura presentano una denominazione alfanumerica che consente di assegnare un codice univoco per ognuna delle 81 combinazioni possibili.

BACKREST



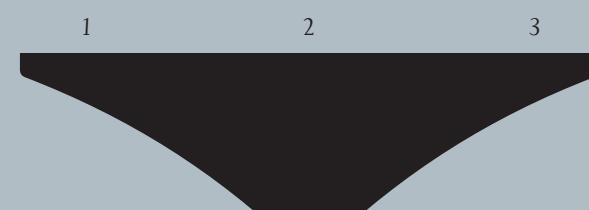
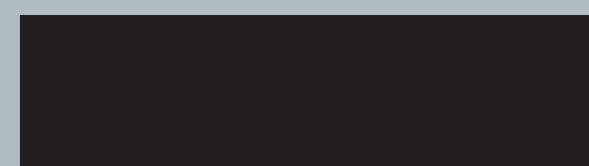
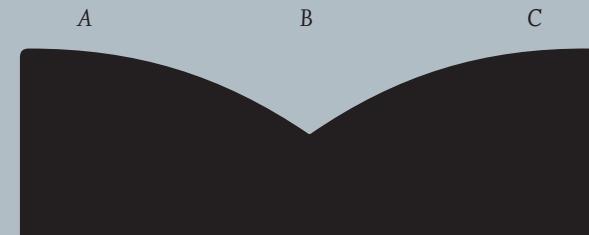
SEAT



ARMREST

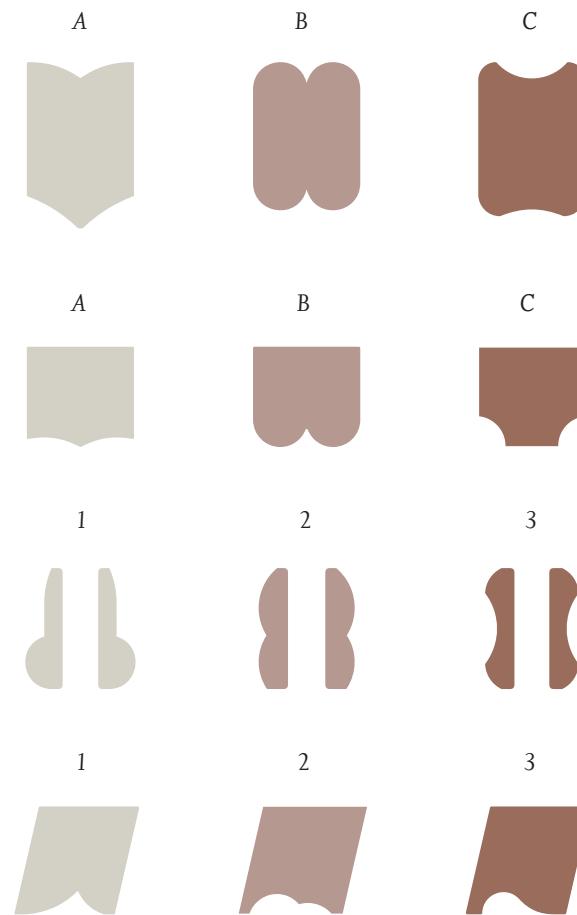
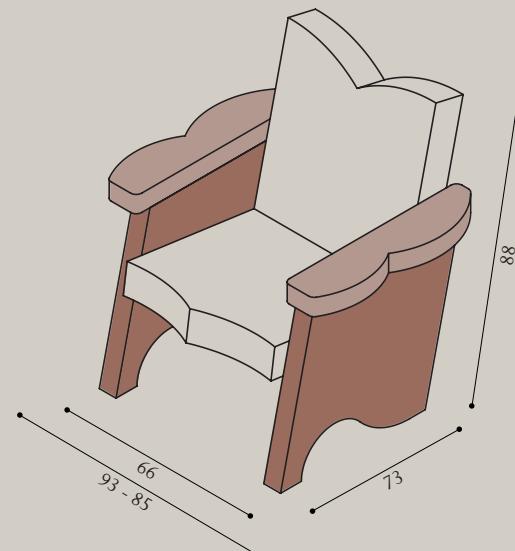


SIDE



For example, the combination number AA23 will consist of backrest module A, seat module A, armrest module 2 and side module 3.

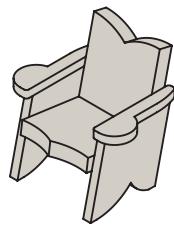
Per esempio, la combinazione numero AA23 sarà composta dal modulo schienale A, dal modulo seduta A, dal modulo bracciolo 2 e dal modulo fianco 3.



FIGURA

combinations

AA11 - 001



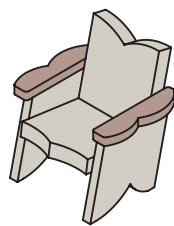
AA12 - 002



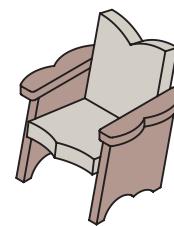
AA13 - 003



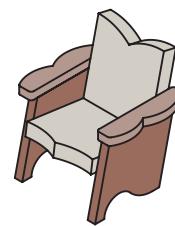
AA21 - 004



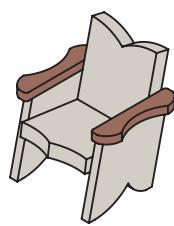
AA22 - 005



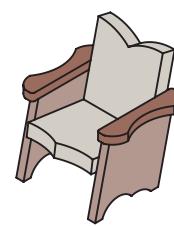
AA23 - 006



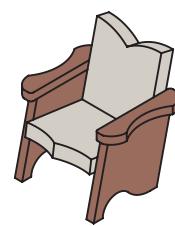
AA31 - 007



AA32 - 008



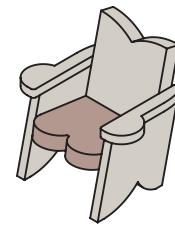
AA33 - 009



FIGURA

combinations

AB11 - 010



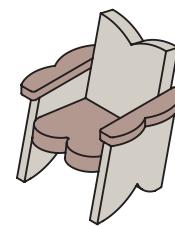
AB12 - 011



AB13 - 012



AB21 - 013



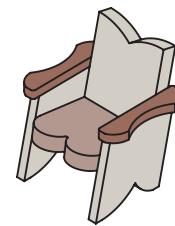
AB22 - 014



AB23 - 015



AB31 - 016



AB32 - 017



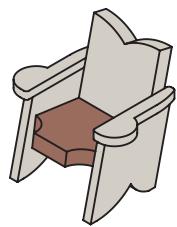
AB33 - 018



FIGURA

combinations

AC11 - 019



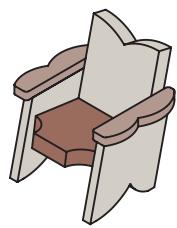
AC12 - 020



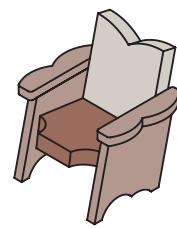
AC13 - 021



AC21 - 022



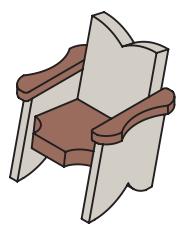
AC22 - 023



AC23 - 024



AC31 - 025



AC32 - 026



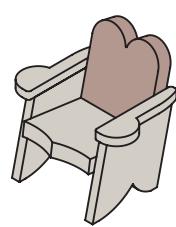
AC33 - 027



FIGURA

combinations

BA11 - 028



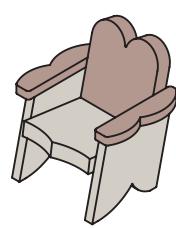
BA12 - 029



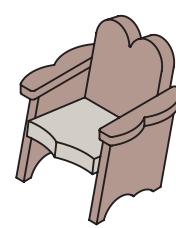
BA13 - 030



BA21 - 031



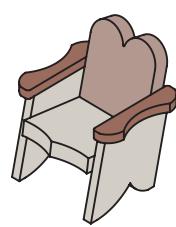
BA22 - 032



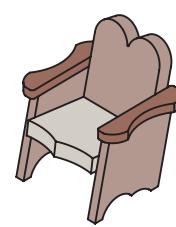
BA23 - 033



BA31 - 034



BA32 - 035



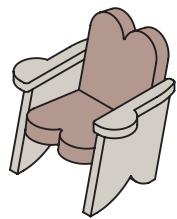
BA33 - 036



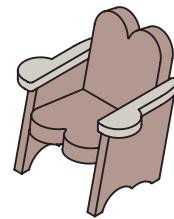
FIGURA

combinations

BB11 - 037



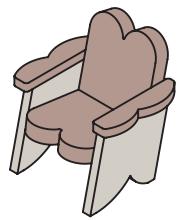
BB12 - 038



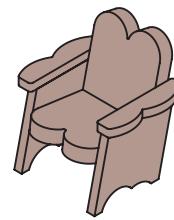
BB13 - 039



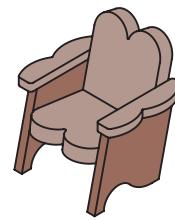
BB21 - 040



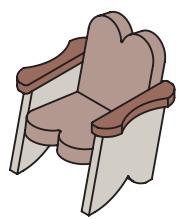
BB22 - 041



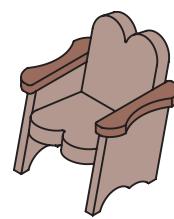
BB23 - 042



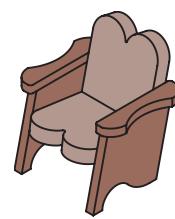
BB31 - 043



BB32 - 044



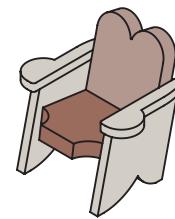
BB33 - 045



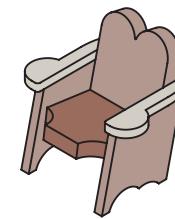
FIGURA

combinations

BC11 - 046



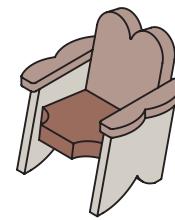
BC12 - 047



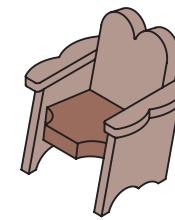
BC13 - 048



BC21 - 049



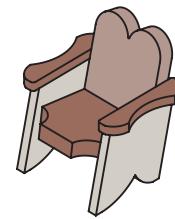
BC22 - 050



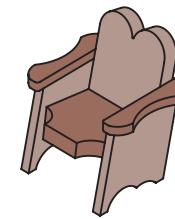
BC23 - 051



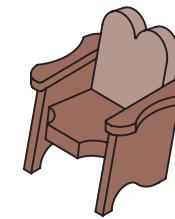
BC31 - 052



BC32 - 053



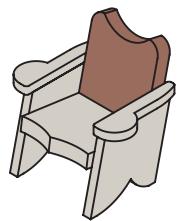
BC33 - 054



FIGURA

combinations

CA11 - 055



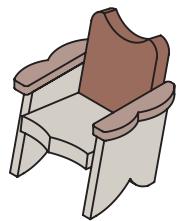
CA12 - 056



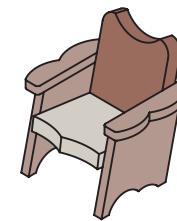
CB13 - 057



CA21 - 058



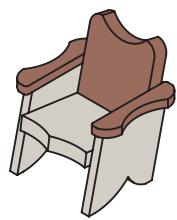
CA22 - 059



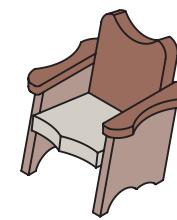
CA23 - 060



CA31 - 061



CA32 - 062



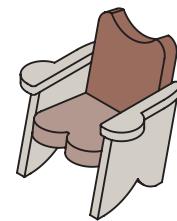
CA33 - 063



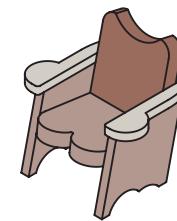
FIGURA

combinations

CB11 - 064



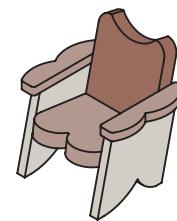
CB12 - 065



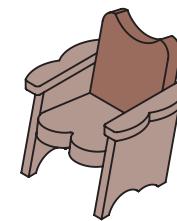
CB13 - 066



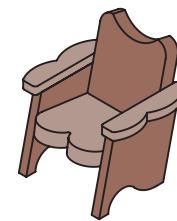
CB21 - 067



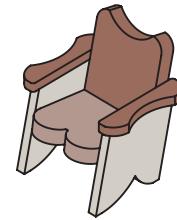
CB22 - 068



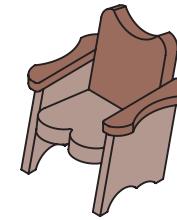
CB23 - 069



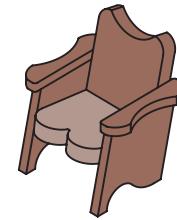
CB31 - 070



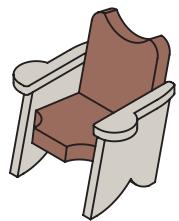
CB32 - 071



CB33 - 072



CC11 - 073



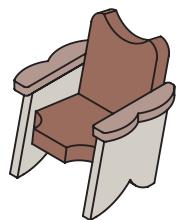
CC12 - 074



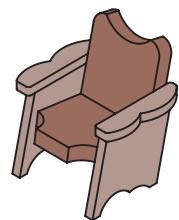
CC13 - 075



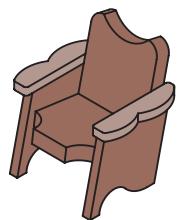
CC21 - 076



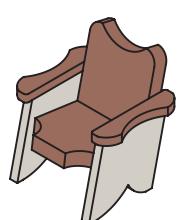
CC22 - 077



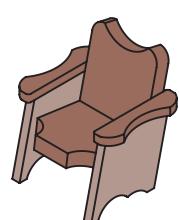
CC23 - 078



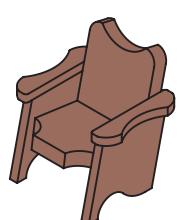
CC31 - 079



CC32 - 080



CC33 - 081



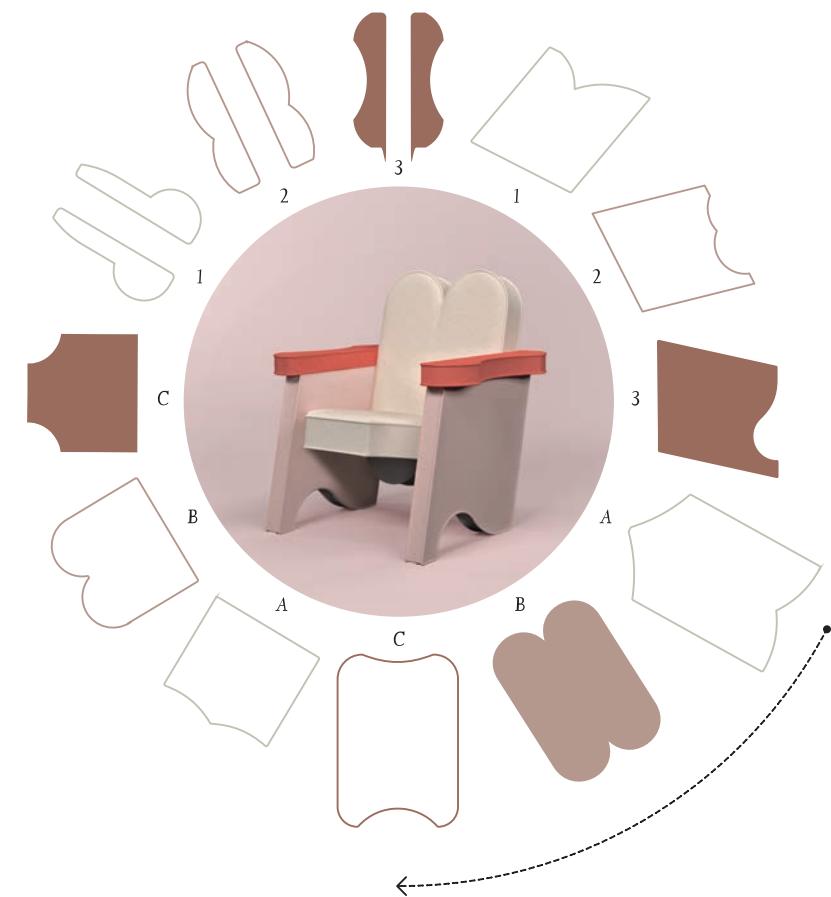
"I like to create pieces of furniture more than sculptures, objects that can be used by people. Of course, I do it with the freedom of expression of an artist. For me, this is what counts, not having to follow well-trodden paths, to make products that we already know. These are the dynamics of the music world: if you want to do something new, you have to break with the past, go beyond. Rock, punk, electronic, rap... it all proceeds by breaking away."

"Mi piace creare mobili più che sculture, oggetti che possano essere usati dalle persone. Certo, lo faccio con la libertà espressiva di un artista. Per me è questo che conta, non dover percorrere strade già battute, fare prodotti che già conosciamo. Sono le dinamiche del mondo della musica: se vuoi fare qualcosa di nuovo devi rompere col passato, andare oltre. Il rock, il punk, l'elettronica, il rap... si procede per spaccature."

Martino Gamper



Build and dress your own Figura at
<https://r.rubelli.com/figurac>



Mundus - Avorio
30465-002



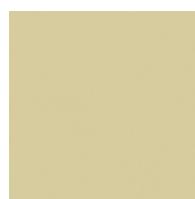
Mundus - Corallo
30465-027



Mundus - Cipria
30465-026

FIGURA

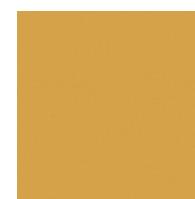
Martino's choices | CB12 - 065



Bouquet - Crema
30681-002



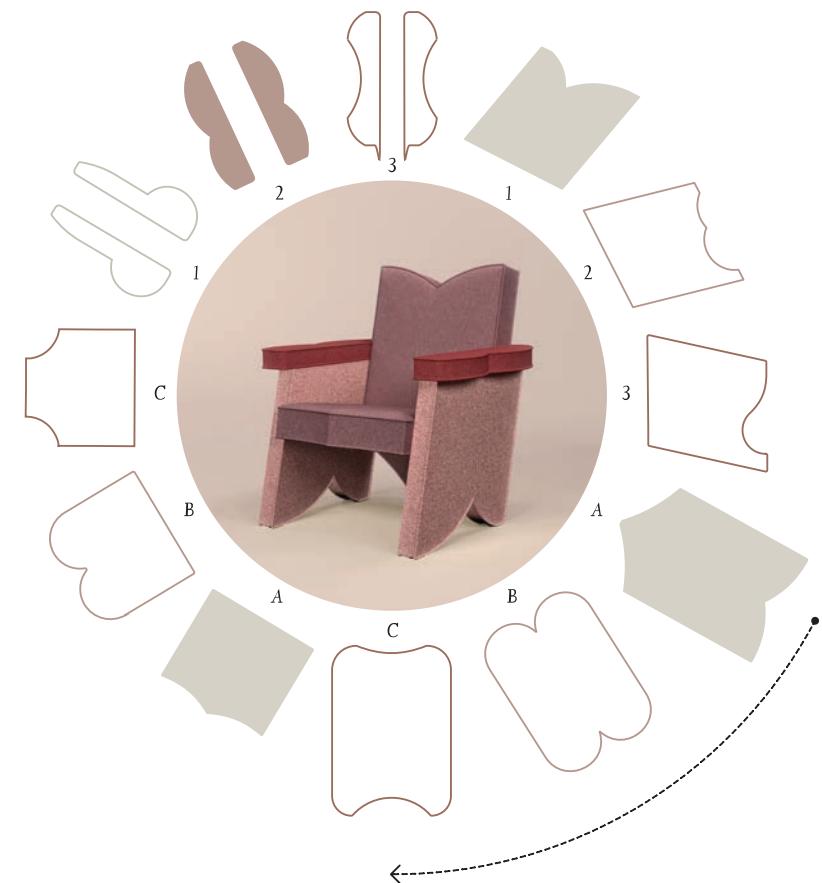
Bouquet - Pesco
30681-008



Bouquet - Albicocca
30681-007

FIGURA

Martino's choices | AA21 - 004



Fabthirty - Corniola
30319-014



Fabthirty - Ruggine
30319-013



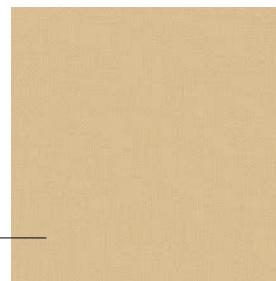
Fabthirty - Rosa
30319-015

Figura is dressed with a textile selection that aims to enhance its formal aspects, characterizing the product chromatically. The three selected fabrics are offered in a combination of three colour variants, emphasizing the bold character of the constituent modules.

Figura si veste con una selezione tessile che mira a valorizzarne gli aspetti formali, caratterizzando il prodotto cromaticamente. I tre tessuti selezionati sono proposti in una combinazione di tre varianti di colore, enfatizzando il carattere audace dei moduli costitutivi.



BOUQUET
30681



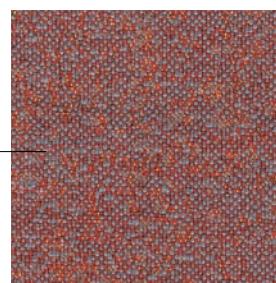
Plain velvet, elegant and informal, with high performance. Bouquet is timeless, fireproof, washable, resistant and not subject to creasing. Yarn-dyed, it is characterized by a very contemporary palette.

Velluto unito, elegante e informale dalle alte prestazioni. Bouquet è senza tempo, ignifugo, lavabile, resistente e non soggetto ad ammaccature. Tinto in filo, è caratterizzato da una paletta molto contemporanea.

24 colours



FABTHIRTY/+
30319/30467



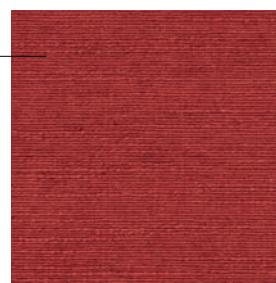
Contemporary tweed with a natural look. A sophisticated simplicity for a high-performance, fire-resistant jacquard with a complex texture and chromatic composition and high colour fastness.

Tweed contemporaneo dall'aspetto naturale. Una semplicità sofisticata per uno jacquard dalle alte prestazioni e ignifugo, dalla complessa composizione materica e cromatica e dall'alta solidità dei suoi colori.

30 + 30 colours



MUNDUS
30465



Texture in cotton and linen. An innovative technical construction for a fabric that looks like a contemporary shantung.

Unito strutturato in cotone e lino. Una costruzione tecnica innovativa per un tessuto che si presenta come uno shantung contemporaneo.

30 colours

Martino Gamper was born in Merano, North Italy in 1971.

After completing an apprenticeship as a cabinet maker, he went on to study at the Academy of Applied Arts & Fine Arts in Vienna and the Royal College of Art in London, graduating with a masters in 2000. Working across disciplines, Gamper has held various positions and is involved in a variety of projects. He has had many solo exhibitions.

Martino Gamper è nato a Merano, in Trentino-Alto Adige, nel 1971.

Dopo aver completato un apprendistato da ebanista, ha proseguito gli studi presso l'Accademia di Arti Applicate e di Belle Arti di Vienna e al Royal College of Art di Londra, laureandosi con un master nel 2000. Lavorando alle discipline artistiche in modo trasversale, Gamper ha svolto vari incarichi ed è impegnato in svariati progetti. Ha al suo attivo moltissime mostre personali.





Ca' Pisani Rubelli
San Marco 3393
30124 - Venezia
T. +39 041 25 84 411
info@rubelli.com

rubelli.com

Photo
Claudia Zalla

April 2024



Digital version of this catalogue
<https://r.rubelli.com/figura>



RUBELLI.COM